

***TASS is currently seeking a candidate for :***

***Software Engineer 3D Graphics***

**Job Responsibilities:**

- Takes care of all development activities in a defined project, in order to extend and maintain the functional content of Prescan.
- Maintenance and extension of the software development environment to increase productivity and quality of the produced software
- Designs and guide developers in the design of the GUI (changes).

**Required Background & Education:**

- Education level: Bachelor or Master degree in Computer Science or Informatics
- Use of languages, like C++ ,C#, Python and STL and their direct impact on local development and customers.
- UML for architecture and design purposes.
- Configuration Management tools as CVS, SVN and ClearCase.
- Bug reporting systems as Bugzilla, Mantis and ClearDDTS.

*Knowledge and working experience with the following languages, programs and methods are required:*

- OpenGL, OpenSceneGraph
- Shader Technology
- GPU Programming

If you are interested in applying for this position, please send your resume and cover letter to: Annemiek Nagengast, HR Advisor at [jobs@tass-safe.com](mailto:jobs@tass-safe.com)